

Quiz Format Basics (What Every Quizzer Definitely Needs To Know)

1. Three teams with three quizzers on the pads at a time.
2. Fifteen questions, with the possibility of “overtime”.
3. Each correct answer earns a team 20 points.
4. An error by a team forces them to sit out until another team gets a question correct.
5. When one team is sitting out, the question to the other two teams is called a “toss-up”.
6. If either team answers the toss-up incorrectly, the remaining team receives a “free question”. Each free question is only worth 10 points.
7. When all three quizzers answer a 20-point question correctly, their team receives an extra 10 points (called a “team bonus”).
8. When a team makes its fourth error, it loses 10 points on that error and every subsequent error they make.
9. On question 15, and any questions that follow, every error will result in a 10-point deduction.
10. Once an individual has answered three 20-point questions correctly, they are “frozen out”. After freezing out, a quizzer can only jump on toss-up and free questions.
11. If a quizzer freezes out without any errors, they receive an extra 10-point bonus.
12. If a quizzer gets three errors, they are “errored out” and cannot jump for the rest of the quiz.
13. When a quizzer errors out, it will result in a 10 point deduction.
14. If a quizzer talks while another quizzer is trying to answer a question, starts answering before the quizmaster calls on them, or is otherwise disruptive to the quiz, that quizzer will receive a foul. Every second team foul results in a 10-point deduction for the team.